

Improved Convergence for ℓ_∞ and ℓ_1 Regression via Iteratively Reweighted Least Squares

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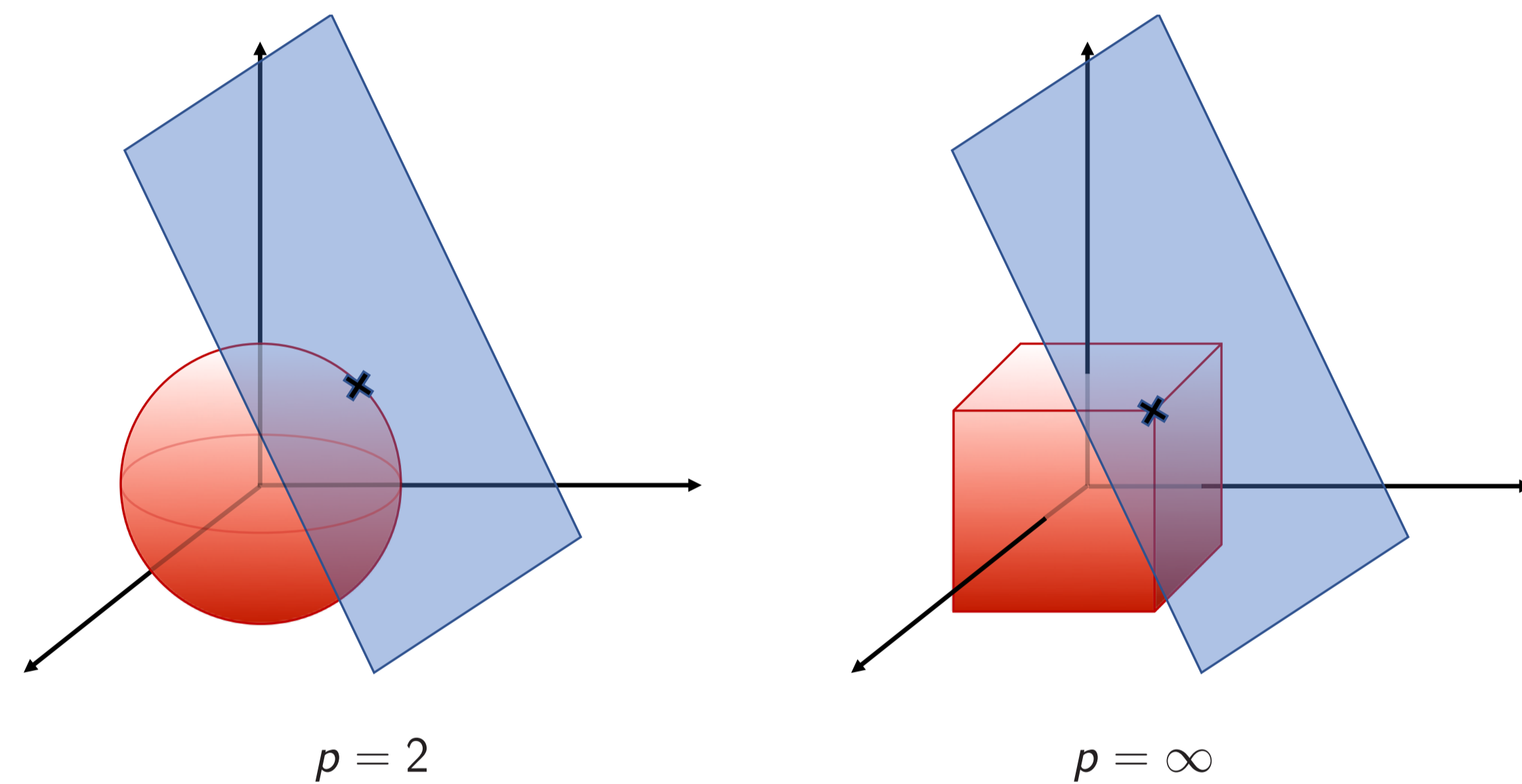
Regression Problems

Regression problems are standard in machine learning. In general, they can be phrased as minimizing a vector norm, subject to linear constraints:

$$\min_{\mathbf{Ax}=\mathbf{b}} \|\mathbf{x}\|_p$$

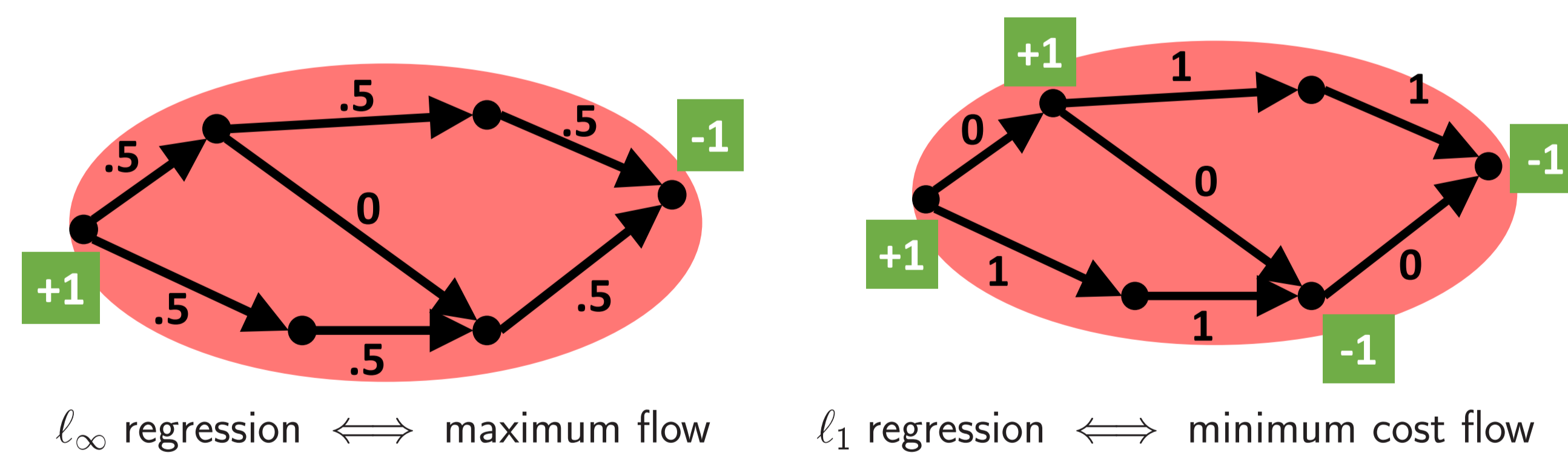
Depending on the choice of norm, obtaining fast algorithms can be

- ▶ very easy: for $p = 2$, the solution is given by a single linear system solve $\mathbf{x} = \mathbf{A}^\top(\mathbf{AA}^\top)^+\mathbf{Ab}$.
- ▶ very hard: when $p \in \{1, \infty\}$, the problem is equivalent to linear programming.



Natural benchmark: ℓ_∞/ℓ_1 regression on graphs

- ▶ $\mathbf{x} \in \mathbb{R}^m$: flow on the graph's edges
- ▶ $\mathbf{b} \in \mathbb{R}^n$: demand that \mathbf{x} is supposed to route
- ▶ $\mathbf{A} \in \mathbb{R}^{m \times n}$: matrix such that \mathbf{Ax} outputs the demand routed by \mathbf{x} (think of it as boundary operator)



Currents approaches:

- ▶ first-order methods (gradient descent): in general, need at least $\Omega(m^{3/2}/\text{poly}(\epsilon))$, running time strongly depends on matrix structure.
- ▶ second-order methods: interior point methods require $\tilde{O}(m^{1/2} \log(1/\epsilon))$ linear system solves, $\tilde{O}(\text{rank}(\mathbf{A})^{1/2} \log(1/\epsilon))$ with a lot of work.
- ▶ hybrid method (first order iteration + linear system solve): $\tilde{O}(m^{1/3}/\epsilon^{11/3})$ linear system solves [1], improved to $\tilde{O}(m^{1/3}/\epsilon^{8/3})$ [2].



Iteratively Reweighted Least Squares (IRLS) Methods

IRLS is a popular method used in practice, solves a sequence of weighted ℓ_2 minimization problems:

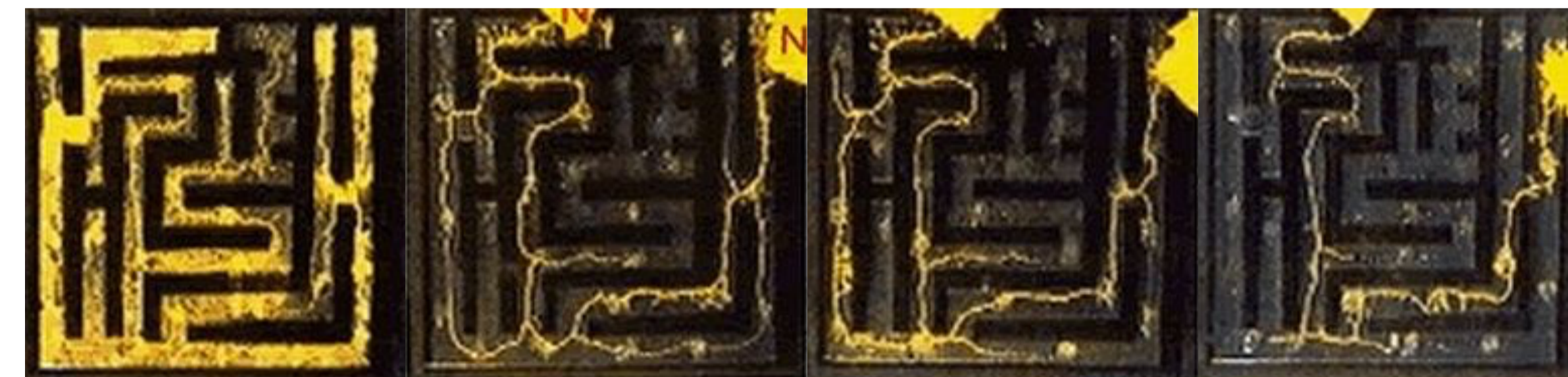
$$\mathbf{x} = \arg \min_{\mathbf{Ax}=\mathbf{b}} \sum r_i x_i^2 \quad \text{repeat}$$

Update \mathbf{r}

- ▶ Convergence to optimum is usually heuristic, can get stuck locally for certain starting points.
- ▶ No asymptotic convergence proofs, except for restricted classes of matrices.

Notable exception: "slime mold dynamic", inspired from the evolution of *Physarum polycephalum* in a maze.

- ▶ Can be thought of as ℓ_1 regression on graph.
- ▶ Dynamic given by $\mathbf{r} = 1/\mathbf{x}$ (or damped variations of it).
- ▶ [3] gives a version of the dynamic which converges in $\tilde{O}(n^2 \alpha^2 / \epsilon^3)$ iterations, where $\alpha = \max_{\mathbf{A}' \text{ square submatrix of } \mathbf{A}} \det(\mathbf{A}')$.



Evolution of *Physarum polycephalum* in a maze.

Our Method

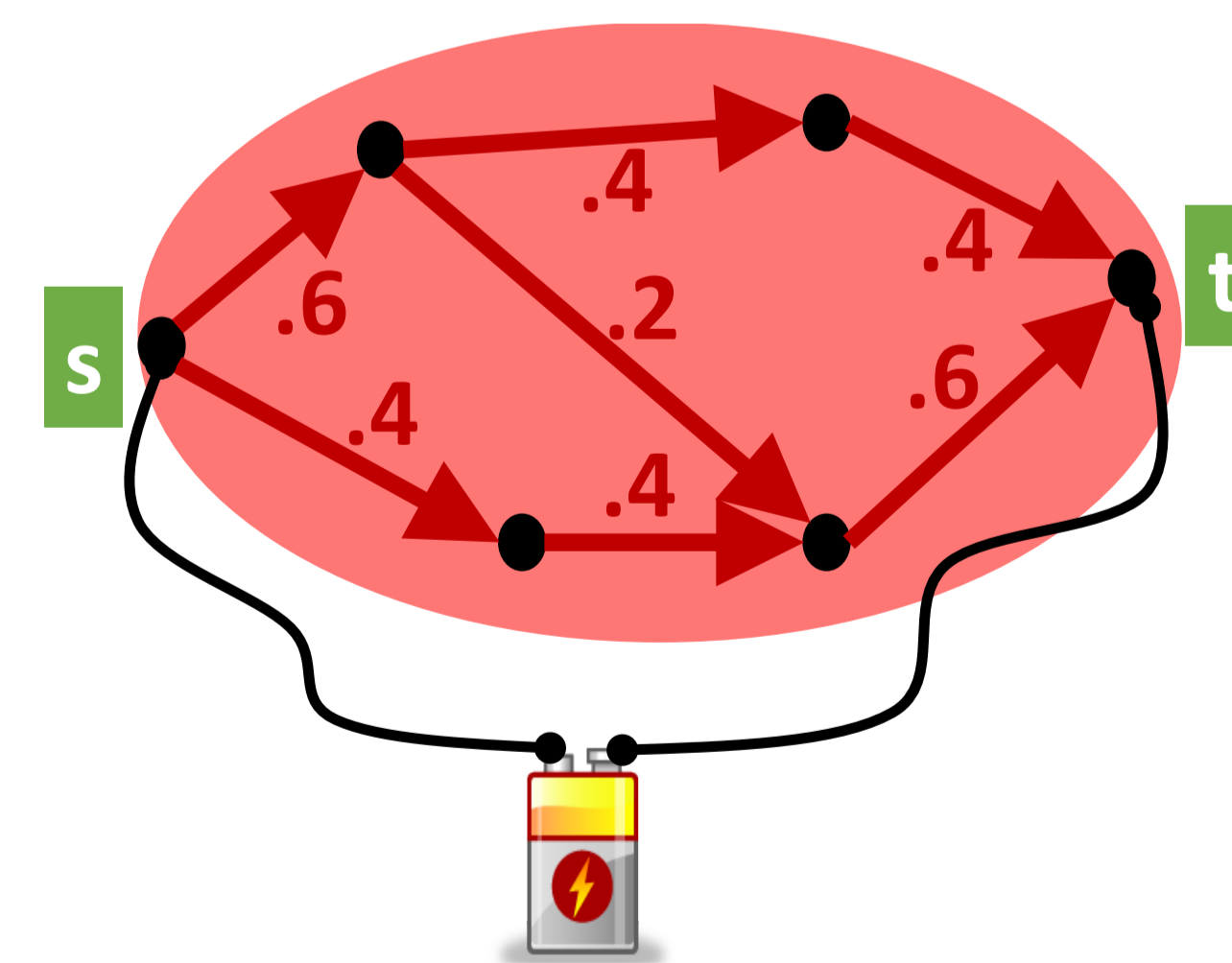
For intuition, we consider regression on graphs. Everything works identically in the general case.

1. Weighted least squares step \iff compute electrical flow.
2. Updating weights \iff changing electrical resistances.

ℓ_∞ minimization.

Key idea: increase resistances for edges that are too congested.

- ▶ Start with a guess M on $\|\mathbf{x}^*\|_\infty$.
- ▶ Initialize with $\mathbf{r} = \mathbf{1}$.
- ▶ Compute electrical flow \mathbf{x} for resistances \mathbf{r} .
- ▶ Update $r_i \leftarrow r_i \cdot \max\{1, (x_i/M)^2\}$.
- ▶ Repeat.



ℓ_1 minimization. Dual of ℓ_∞ minimization, can be recovered by applying the same method on the dual problem.

- ▶ M is a guess on $\|\mathbf{x}^*\|_1$.
- ▶ Update rule: $r_i \leftarrow r_i \cdot \min\left\{1, \frac{1}{r_i x_i} \cdot \frac{\sum r_i x_i^2}{M}\right\}^2$.

How to find M ? Binary search, and check feasibility. (But can avoid this step with some care.)

Theorem

For each $p \in \{1, \infty\}$, there exists an algorithm ℓ_p -MINIMIZATION, which on input $(\mathbf{A}, \mathbf{b}, \epsilon, M)$,

1. returns a solution \mathbf{x} such that $\mathbf{Ax} = \mathbf{b}$ and $\|\mathbf{x}\|_p \leq (1 + \epsilon)M$,
2. or certifies that $\min_{\mathbf{Ax}=\mathbf{b}} \|\mathbf{x}\|_p \geq (1 - \epsilon)M$.

Furthermore both algorithms finish in $O\left(\frac{m^{1/3} \log(1/\epsilon)}{\epsilon^{2/3}} + \frac{\log m}{\epsilon^2}\right)$ iterations, each of which can be implemented by solving a weighted least squares problem of the form $\min_{\mathbf{Ax}=\mathbf{b}} \sum_i r_i x_i^2$, where \mathbf{r} is an arbitrary nonnegative vector.

Proof Technique (ℓ_∞ -Minimization)

Square the objective, and write it as a saddle point problem:

$$\min_{\mathbf{Ax}=\mathbf{b}} \|\mathbf{x}\|_\infty^2 = \min_{\mathbf{Ax}=\mathbf{b}} \max_{\mathbf{r} \in \Delta} \sum r_i x_i^2 = \max_{\mathbf{r} \in \Delta} \min_{\mathbf{Ax}=\mathbf{b}} \sum r_i x_i^2 := \max_{\mathbf{r} \in \Delta} \underbrace{\mathcal{E}_{\mathbf{r}}}_{\text{electrical energy}}$$

Aim to increase $\mathcal{E}_{\mathbf{r}}/\|\mathbf{r}\|_1$, by increasing \mathbf{r} such that

$$\frac{\mathcal{E}_{\mathbf{r}'} - \mathcal{E}_{\mathbf{r}}}{\|\mathbf{r}' - \mathbf{r}\|_1} \geq M^2. \quad (1)$$

Key lemma: Lower bound increase in energy, after changing resistances.

$$\mathcal{E}_{\mathbf{r}'} \geq \mathcal{E}_{\mathbf{r}} + \sum_i r_i x_i^2 \left(1 - \frac{r_i}{r'_i}\right). \quad (2)$$

Plugging (2) into (1), we increase resistances such that each element gives the right amount of bang for the buck:

$$\frac{r_i x_i^2 \left(1 - \frac{r_i}{r'_i}\right)}{r'_i - r_i} = x_i^2 \cdot \frac{r_i}{r'_i} \geq M^2.$$

- ▶ If no resistance can be increased, we have a feasible solution.
- ▶ Otherwise, we prove that $\|\mathbf{r}\|_1$ increases very fast.

Takeaway notes

- ▶ Dominant term has $\epsilon^{-2/3}$ dependence, nonstandard in optimization.
- ▶ Similar to width-independent positive LP [4]. What else is there?
- ▶ **Conjecture:** can accelerate to $\tilde{O}(m^{1/3}/\epsilon^{1/3} + 1/\epsilon)$; tight, since otherwise it yields faster max flow without looking at graph structure.

References

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